Cassidy Dopler

# Life and work

On this yacht, you are Cassidy Dopler, a young, discreet and clumsy sailor. But those are just lies. You real name is Jack Calgary and you are an inexperienced private eye. But let’s start from the beginning.

A month ago, Charles D. Winsworthy hired you for a simple task: spying on Elisa, his wife. Charles suspected she was cheating on him. You started shadowing her and indeed, shed disappeared on three occasion. You think she actually has an affair. When Charles decided to go on a cruise, he asked you to come on board. Your disguise is a perfect mean to spy on Elisa and get some evidence.

Charles gave you the role of a ship’s boy. You are not very convincing but will try your best. The night your boss was murdered, you were on the rear deck, taking a short break. The Captain surprised you - you didn’t hear him coming - and you were in for a severe and long rebuke. Shitty job…

This afternoon, you learnt about Charles’ death and it deeply shook you. None of your previous employer died before! You vowed to identify the culprit...

# A nice evening on the horizon

## Objectives

* Identify your boss’ murderer.
* Discover who is Eliza’s lover.
* Eliza lost her jewelry - finding it would be good publicity!
* Keep your secret identity as long as required.

## Behavior

You are smart, ambitious and looking for success. This investigation is a big hit for you, and you don’t intend to fail it. Think about the headlines: “PI Jack Calgary resolves the ghost ship mystery on his own”! You are a very rational person though, and never act without planning. You analyze each hypothesis with care, even paranormal ones. Thus, you are brave but not reckless. Your pistol is used as a deterent, or an intimidation tool, and you would feel bad about shooting someone. But who knows what may happen?

You are dressed as a ship boy or a sailor. Your job consists of cleaning the decks four times a day. You are cleanly dressed (hey, it’s a luxury cruise!), though your clothing remains functional.

## Quotes

* “Where was I when Charles got murderer? On the rear deck, cleaning the floor”
* “My Lady, may you allow me to clean your room?”
* “Fuckin’ job…”
* “After five years on this boat, I never experienced that!”

## What a skilful person!

### Spy on someone (1 AP)

You can spy on someone in a simulated room.

### Shoot someone (2AP per shot, a pistol)

The first hit will knock out your victim for 5 minutes. The second hit will kill her. **Beware: you can only kill someone if you have a good reason to do so (contact the organiser to check).** You are an investigator, not a murderer!

### Radiotelephon (1AP, a radio)

You can radio your secretary, miss Peggy Sue. She has many data cards at her disposal and will help you with pleasure.

### Detect lies (2AP)

Ask the organiser first. He will follow you and listen to your next conversation. Later on, he will secretly let you know if someone was lying. This is not a perfect detection though, and will most of the time be something like *there is an 80% chance Lara was lying about the cat*. This costs 2AP per question.

## Your possessions

* A pistol
* Some ambition